



CAMPUS: Boerne High School
COURSE: English I Pre-AP

PRE-AP/AP SUMMER READING ASSIGNMENT PURPOSE

Boerne ISD believes that the key to being a great reader is to read extensively, and the key to being a great writer is through exposure to great writing. Reading is not solely reserved for the school year; life-long learning stems from becoming a life-long reader. Summer provides time to enjoy uninterrupted reading that allows students to absorb and contemplate ideas from their reading experience in preparation for beginning of the school year literary discussions. Summer reading and the subsequent in-class assignments give students a strong foundation to build upon as they move through the PreAP/AP English Language Arts program.
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May 2019

Dear Student and Parent,

Welcome to Boerne High School's Pre-AP English I. The Pre-AP program is designed to develop reading, writing, and thinking skills necessary for success in these courses. These same skills will also prepare students for the Advanced Placement examinations that follow AP courses. The first requirement of Pre-AP English I is to complete the summer reading assignment.

Pre-AP English I Summer Reading Assignment: Read the following novel and complete the Mind Map assignment (on back):

Of Mice and Men – John Steinbeck

If you choose to annotate while reading, consider the Mind Map requirements, as well as the following guiding question:

How does the author use conflict to develop the characters and/or the theme?

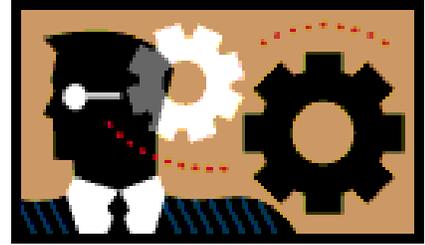
Bring the novel and completed Mind Map to your first day of class.

If you have questions or concerns, contact me at BHS.

Darcy Scheffler

Boerne High School Pre-AP English I

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The Mind Map

You are to create a mind map that represents a character from the novel, *Of Mice and Men*. This mind map should be creative, analytical, accurate, and insightful.

First...

1. Choose a character from the novel that is not one-dimensional, meaning that he or she changes in some way in the novel.
2. On a blank sheet of printer paper, draw the outline of a head large enough to include all of the required *and* artistic elements. It should take up most of the paper.

Then, inside the head...

3. Copy at least three of your character's most important lines from the novel.
4. Draw at least three visual symbols that represent your character; these can be objects from the novel, or just objects that especially seem to correspond to your character.
5. The map should be colorful and neat. When choosing colors, think about the emotions and symbolic qualities colors have.
6. It **MUST** show the different aspects of your character. Consider some of the following to give you ideas:
 - Trace your character's changes throughout the novel.
 - Most admirable qualities and worst qualities
 - The highest and lowest points the causes and effects of these
 - Internal and external conflicts
 - Motivation and/or most important goals
 - How other people see this character versus the character's inner self.
 - Fortunate and/or unfortunate events

Finally...

7. Make sure your character's name is on the front of the mind map and that your name is on the back.